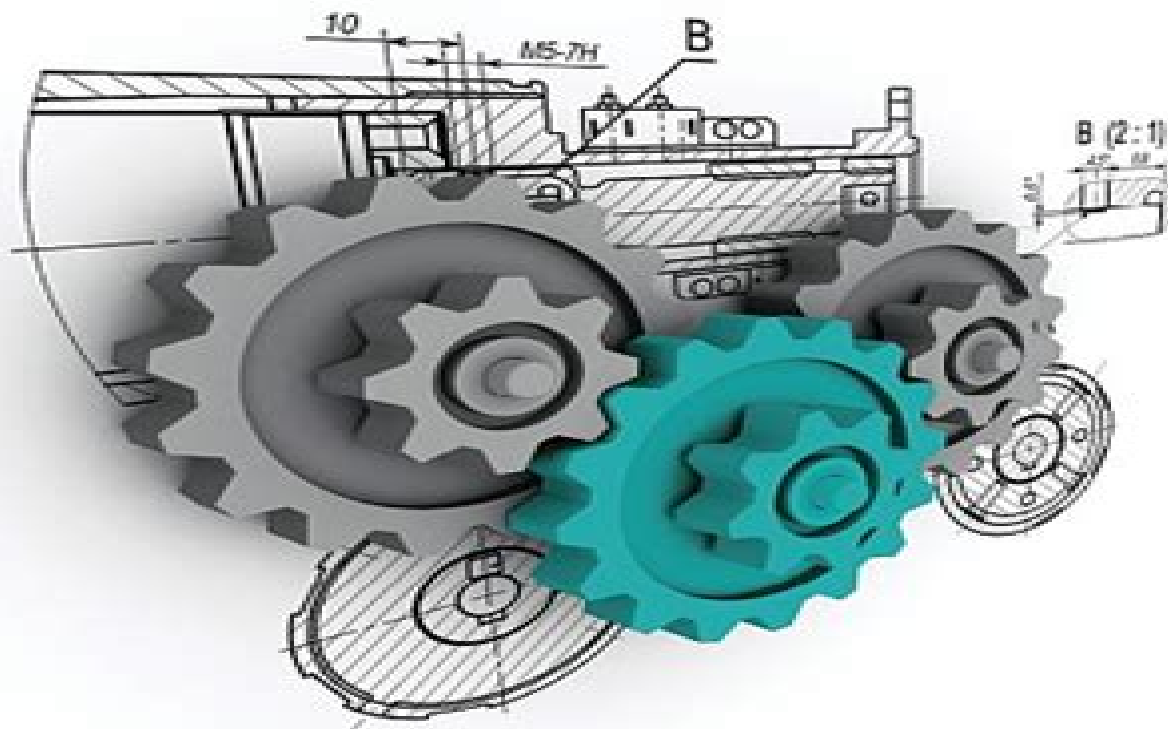


# Engineering Graphics with SolidWorks® 2014 and Video Instruction

A Step-by-Step Project Based Approach

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# Engineering Graphics With Solidworks 2014 And Video Instruction

**David Planchard**



## **Engineering Graphics With Solidworks 2014 And Video Instruction:**

Engineering Graphics with SolidWorks 2014 and Video Instruction David Planchard, 2013 Engineering Graphics with SolidWorks 2014 and video instruction is written to assist technical school two year college four year university instructor student or industry professional that is a beginner or intermediate SolidWorks user The book combines the fundamentals of engineering graphics and dimensioning practices with a step by step project based approach to learning SolidWorks with video instructions Learn by doing not just by reading The book is divided into two parts Engineering Graphics and SolidWorks 3D CAD software In Chapter 1 through Chapter 3 you explore the history of engineering graphics manual sketching techniques orthographic projection Third vs First angle projection multi view drawings dimensioning practices ASME Y14.5 2009 standard line type fit type tolerance fasteners in general general thread notes and the history of CAD leading to the development of SolidWorks In Chapter 4 through Chapter 8 you apply engineering graphics fundamentals and learn the SolidWorks User Interface Document and System properties simple parts simple and complex assemblies design tables configurations multi sheet multi view drawings Bill of Materials Revision tables basic and advanced features Follow the step by step instructions in over 80 activities to develop eight parts four sub assemblies three drawings and six document templates Formulate the skills to create and modify solid features to model a FLASHLIGHT assembly Chapter 9 provides a bonus section on the Certified Associate Mechanical Design CSWA program with sample exam questions and initial and final SolidWorks models Passing the CSWA exam proves to employers that you have the necessary fundamental engineering graphics and SolidWorks competencies Review individual features commands and tools for each project using the video instruction and SolidWorks Help The chapter exercises analyze and examine usage competencies based on the project objectives The book is designed to complement the SolidWorks Tutorials located in the SolidWorks Help menu Desired outcomes and usage competencies are listed for each project Know your objectives up front Follow the step by step procedures to achieve your design goals Work between multiple documents features commands and properties that represent how engineers and designers utilize SolidWorks in industry The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers department managers vendors and manufacturers These professionals are directly involved with SolidWorks every day Their responsibilities go far beyond the creation of just a 3D model

**Engineering Design with SOLIDWORKS 2017 and Video Instruction** David Planchard, 2017 Engineering Design with SOLIDWORKS 2017 and video instruction is written to assist students designers engineers and professionals The book provides a solid foundation in SOLIDWORKS by utilizing projects with step by step instructions for the beginner to intermediate SOLIDWORKS user Explore the user interface CommandManager menus toolbars and modeling techniques to create parts assemblies and drawings in an engineering environment Follow the step by step instructions and develop multiple parts and assemblies that combine machined plastic and sheet metal components Formulate the skills to create

modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components Design Tables Bills of Materials Custom Properties and Configurations Address various SOLIDWORKS analysis tools and Intelligent Modeling techniques along with Additive Manufacturing 3D printing Learn by doing not just by reading Desired outcomes and usage competencies are listed for each project Know your objective up front Follow the steps in Projects 1 9 to achieve the design goals Review Project 10 on Additive Manufacturing 3D printing and its benefits and features Understand the terms and technology used in low cost 3D printers Work between multiple documents features commands and custom properties that represent how engineers and designers utilize SOLIDWORKS in industry Review individual features commands and tools with the video instruction The projects contain exercises The exercises analyze and examine usage competencies Collaborate with leading industry suppliers such as SMC Corporation of America Boston Gear and 80 20 Inc Collaborative information translates into numerous formats such as paper drawings electronic files rendered images and animations On line intelligent catalogs guide designers to the product that meets both their geometric requirements and performance functionality The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers department managers vendors and manufacturers He is directly involved with SOLIDWORKS every day His responsibilities go far beyond the creation of just a 3D model The book is designed to complement the SOLIDWORKS Tutorials contained in SOLIDWORKS 2017 *Engineering Graphics with SOLIDWORKS 2020* David Planchard, 2019-12 *Engineering Graphics with SOLIDWORKS 2020* is written to assist students designers engineers and professionals who are new to SOLIDWORKS The book combines the fundamentals of engineering graphics and dimensioning practices with a step by step project based approach to learning SOLIDWORKS The book is divided into four sections with 11 Chapters Chapters 1 3 Explore the history of engineering graphics manual sketching techniques orthographic projection Third vs First angle projection multi view drawings dimensioning practices ASME Y14 5 2009 standard line type fit type tolerance fasteners in general general thread notes and the history of CAD leading to the development of SOLIDWORKS Chapters 4 9 Comprehend the SOLIDWORKS User Interface and CommandManager Document and System properties simple machine parts simple and complex assemblies proper design intent design tables configurations multi sheet multi view drawings BOMs and Revision tables using basic and advanced features Follow the step by step instructions in over 80 activities to develop eight parts four sub assemblies three drawings and six document templates Chapter 10 Prepare for the Certified SOLIDWORKS Associate CSWA exam Understand the curriculum and categories of the CSWA exam and the required model knowledge needed to successfully take the exam Chapter 11 Provide a basic understanding between Additive vs Subtractive manufacturing Discuss Fused Filament Fabrication FFF STereoLithography SLA and Selective Laser Sintering SLS printer technology Select suitable filament material Comprehend 3D printer terminology Knowledge of preparing saving and printing a model on a Fused Filament Fabrication 3D printer

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*Engineering Graphics with SOLIDWORKS 2022* David Planchard, 2022-02 Engineering Graphics with SOLIDWORKS 2022 is written to assist students designers engineers and professionals who are new to SOLIDWORKS The book combines the fundamentals of engineering graphics and dimensioning practices with a step by step project based approach to learning SOLIDWORKS The book is divided into four sections with 11 Chapters Chapters 1 3 Explore the history of engineering graphics manual sketching techniques orthographic projection Third vs First angle projection multi view drawings dimensioning practices ASME Y14 5 2009 standard line type fit type tolerance fasteners in general general thread notes and the history of CAD leading to the development of SOLIDWORKS Chapters 4 9 Comprehend the SOLIDWORKS User Interface and CommandManager Document and System properties simple machine parts simple and complex assemblies proper design intent design tables configurations multi sheet multi view drawings BOMs and Revision tables using basic and advanced features Follow the step by step instructions in over 80 activities to develop eight parts four sub assemblies three drawings and six document templates Chapter 10 Prepare for the Certified SOLIDWORKS Associate CSWA exam Understand the curriculum and categories of the CSWA exam and the required model knowledge needed to successfully take the exam Chapter 11 Provide a basic understanding between Additive vs Subtractive manufacturing Discuss Fused Filament Fabrication FFF STereoLithography SLA and Selective Laser Sintering SLS printer technology Select suitable filament material Comprehend 3D printer terminology Knowledge of preparing saving and printing a model on a Fused Filament Fabrication 3D printer Information on the Certified SOLIDWORKS Additive Manufacturing CSWA AM exam Review individual features commands and tools using SOLIDWORKS Help The chapter exercises analyze and examine usage competencies based on the chapter objectives The book is designed to complement the SOLIDWORKS Tutorials located in the SOLIDWORKS Help menu Desired outcomes and usage competencies are listed for each project Know your objectives up front Follow the step by step procedures to achieve your design goals Work between multiple documents features commands and properties that represent how engineers and designers utilize SOLIDWORKS in industry The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers department managers vendors and manufacturers

*SOLIDWORKS 2016 Tutorial with Video Instruction* David Planchard, 2016-01-11 SOLIDWORKS 2016

Tutorial with Video Instruction is targeted towards a technical school two year college four year university or industry professional that is a beginner or intermediate CAD user The text provides a student who is looking for a step by step project based approach to learning SOLIDWORKS with video instruction SOLIDWORKS model files and preparation for the Certified Associate Mechanical Design CSWA exam The book is divided into three sections Chapters 1 6 explore the SOLIDWORKS User Interface and CommandManager Document and System properties simple machine parts simple and complex assemblies proper design intent design tables configurations multi sheet multi view drawings BOMs Revision tables using basic and advanced features Chapters 7 10 prepare you for the Certified Associate Mechanical Design CSWA exam The certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles Review Chapter 11 on Additive Manufacturing 3D printing and its benefits and features Understand the terms and technology used in low cost 3D printers Follow the step by step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components apply proper design intent design tables and configurations Learn by doing not just by reading Desired outcomes and usage competencies are listed for each chapter Know your objective up front Follow the steps in each chapter to achieve your design goals Work between multiple documents features commands custom properties and document properties that represent how engineers and designers utilize SOLIDWORKS in industry

Engineering Graphics with SOLIDWORKS 2021 David Planchard, 2021

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*SOLIDWORKS 2017 Tutorial with Video Instruction* David Planchard, 2017 SOLIDWORKS 2017

Tutorial with video instruction is written to assist students designers engineers and professionals who are new to SOLIDWORKS The text provides a step by step project based learning approach It also contains information and examples on the five categories to take and understand the Certified Associate Mechanical Design CSWA exam The book is divided into three sections Chapters 1 6 explore the SOLIDWORKS User Interface and CommandManager Document and System properties simple machine parts simple and complex assemblies proper design intent design tables configurations equations multi sheet multi view drawings BOMs and Revision tables using basic and advanced features Chapters 7 10 prepare you for the Certified Associate Mechanical Design CSWA exam The certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles View Chapter 11 on Additive Manufacturing 3D printing and its benefits and features Understand the terms and technology used in low cost 3D printers Follow the step by step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components apply proper design intent design tables and configurations Learn by doing not just by reading Desired outcomes and usage competencies are listed for each chapter Know your objective up front Follow the steps in each chapter to achieve your design goals Work between multiple documents features commands custom properties and document properties that represent how engineers and designers utilize SOLIDWORKS in industry **SOLIDWORKS 2017**

**Reference Guide** David Planchard, 2017 The SOLIDWORKS 2017 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2017 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2017 This book covers the following System and Document properties FeatureManagersPropertyManagersConfigurationManagersRenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study SOLIDWORKS Simulation PhotoView 360 Pack and Go 3D PDFs Intelligent Modeling techniques 3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2017 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 250 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns



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**Reference Guide** David Planchard, 2018-01-29 The SOLIDWORKS 2018 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2018 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2018 This book covers the following System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study SOLIDWORKS Simulation PhotoView 360 Pack and Go 3D PDFs Intelligent Modeling techniques 3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2018 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 250 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2018 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model **SolidWorks 2016**

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entities 3D Feature tools Motion Study Sheet Metal Motion Study SolidWorks Simulation PhotoView 360 Pack and Go 3D PDFs Intelligent Modeling techniques 3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2016 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 240 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to compliment the Online Tutorials and Online Help contained in SOLIDWORKS 2016 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model

**SolidWorks 2014 in 5 Hours with Video Instruction** David Planchard, 2014-03-07 SolidWorks 2014 in 5 Hours with video instruction introduces the new user to the basics of using SolidWorks 3D CAD software in five easy lessons This book is intended for the student or designer that needs to learn SolidWorks quickly and effectively for senior capstone machine design kinematics dynamics and other engineering and technology projects that use SolidWorks as a tool Engineers in industry are expected to have SolidWorks skills for their company's next project Students need to learn SolidWorks without taking a formal CAD course Based on years of teaching SolidWorks to engineering students SolidWorks 2014 in 5 Hours concentrates on the areas where the new user improves efficiency in the design modeling process By learning the correct SolidWorks skills and file management techniques you gain the most knowledge in the shortest period of time You develop a mini Stirling Engine and investigate the proper design intent and constraints The mini Stirling Engine is based on the external combustion closed cycle engine of Scottish inventor Robert Stirling In addition to 3D modeling the engine can be used to teach and connect many engineering and physics principles You begin with an overview of SolidWorks and the User Interface UI its menus toolbars and commands With a quick pace you learn the essentials of 2D sketching part and assembly creation preform motion study develop detailed part and assembly drawings and much more View the provided videos for each section of the book to enhance your experience SolidWorks Interface 2D Sketching Sketch Planes and Sketch tools 3D Features and Design Intent Creating an Assembly Fundamentals in Drawings Part 1 Fundamentals in Drawings Part 2 Engineering Design

with SolidWorks 2014 and Video Instruction David Planchard, 2014 Engineering Design with SolidWorks 2014 and video instruction is written to assist students designers engineers and professionals The book provides a solid foundation in SolidWorks by utilizing projects with step by step instructions for the beginner to intermediate SolidWorks user Explore the user interface CommandManager menus toolbars and modeling techniques to create parts assemblies and drawings in an engineering environment Follow the step by step instructions and develop multiple parts and assemblies that combine machined plastic and sheet metal components Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables Bills of Materials Custom Properties and Configurations Address various SolidWorks analysis tools SimulationXpress Sustainability SustainabilityXpress and DFMXpress and Intelligent Modeling techniques Learn by doing not just by reading Desired outcomes and usage competencies are listed for each project Know your objective up front Follow the steps in Project 1 8 to achieve the design goals Work between multiple documents features commands and custom properties that represent how engineers and designers utilize SolidWorks in industry Review individual features commands and tools with the Video Instruction The projects contain exercises The exercises analyze and examine usage competencies Collaborate with leading industry suppliers such as SMC Corporation of America Boston Gear and 80 20 Inc Collaborative information translates into numerous formats such as paper drawings electronic files rendered images and animations On line intelligent catalogs guide designers to the product that meets both their geometric requirements and performance functionality The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers department managers vendors and manufacturers These professionals are directly involved with SolidWorks every day Their responsibilities go far beyond the creation of just a 3D model The book is design to compliment the SolidWorks Tutorials contained in SolidWorks 2014

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*SolidWorks 2014 and Engineering Graphics - An Integrated Approach* Randy Shih, 2013-12-19 SolidWorks 2014 and Engineering Graphics An Integrated Approach combines an introduction to SolidWorks 2014 with a comprehensive coverage of engineering graphics principles Not only will this unified approach give your course a smoother flow your students will also save money on their textbooks What's more the exercises in this book cover the performance tasks that are included on the Certified SolidWorks Associate CSWA Examination Reference guides located at the front of the book and in each chapter show where these performance tasks are covered The primary goal of SolidWorks 2014 and Engineering Graphics An Integrated Approach is to introduce the aspects of Engineering Graphics with the use of modern Computer Aided Design package SolidWorks 2014 This text is intended to be used as a training guide for students and professionals The chapters in this text proceed in a pedagogical fashion to guide you from constructing basic shapes to making complete sets of engineering drawings This text takes a hands on exercise intensive approach to all the important concepts of Engineering Graphics as well as in depth discussions of parametric feature based CAD techniques This textbook contains a series of fifteen chapters with detailed step by step tutorial style lessons designed to introduce beginning CAD users to the graphic language used in all branches of technical industry This book does not attempt to cover all of SolidWorks 2014's features only to provide an introduction to the software It is intended to help you establish a good basis for exploring and growing in the exciting field of Computer Aided Engineering

*Engineering Design with SOLIDWORKS 2019* David Planchard, 2019 Engineering Design with SOLIDWORKS 2019 is written to assist students designers engineers and professionals The book provides a solid foundation in SOLIDWORKS by utilizing projects with step by step instructions for the beginner to intermediate SOLIDWORKS user featuring machined plastic and sheet metal components Desired outcomes and usage competencies are listed for each project The book is divided into five sections with 11 projects Project 1 Project 6 Explore the SOLIDWORKS User Interface and CommandManager Document and System properties simple and complex parts and assemblies proper design intent design tables configurations multi sheet multi view drawings BOMs and Revision tables using basic and advanced features

Additional techniques include the edit and reuse of features parts and assemblies through symmetry patterns configurations SOLIDWORKS 3D ContentCentral and the SOLIDWORKS Toolbox Project 7 Understand Top Down assembly modeling and Sheet Metal parts Develop components In Context with InPlace Mates along with the ability to import parts using the Top Down assembly method Convert a solid part into a Sheet Metal part and insert and apply various Sheet Metal features Project 8 Project 9 Recognize SOLIDWORKS Simulation and Intelligent Modeling techniques Understand a general overview of SOLIDWORKS Simulation and the type of questions that are on the SOLIDWORKS Simulation Associate Finite Element Analysis CSWSA FEA exam Apply design intent and intelligent modeling techniques in a sketch feature part plane assembly and drawing Project 10 Comprehend the differences between additive and subtractive manufacturing Understand 3D printer terminology along with a working knowledge of preparing saving and printing CAD models on a low cost printer Project 11 Review the Certified SOLIDWORKS Associate CSWA program Understand the curriculum and categories of the CSWA exam and the required model knowledge needed to successfully take the exam The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers department managers vendors and manufacturers These professionals are directly involved with SOLIDWORKS every day Their responsibilities go far beyond the creation of just a 3D model

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Planchard,2013-02-18 Engineering Graphics with SolidWorks 2013 and Video Instruction DVD is written to assist technical school two year college four year university instructor student or industry professional that is a beginner or intermediate SolidWorks user The book combines the fundamentals of engineering graphics and dimensioning practices with a step by step project based approach to learning SolidWorks with the enclosed 1 5 hour Video Instruction DVD Learn by doing not

just by reading The book is divided into two parts Engineering Graphics and SolidWorks 3D CAD software In Chapter 1 through Chapter 3 you explore the history of engineering graphics manual sketching techniques orthographic projection isometric projection multi view drawings dimensioning practices and the history of CAD leading to the development of SolidWorks In Chapter 4 through Chapter 8 you apply engineering graphics fundamentals and learn the SolidWorks User Interface Document and System properties simple parts simple and complex assemblies design tables configurations multi sheet multi view drawings Bill of Materials Revision tables basic and advanced features Follow the step by step instructions in over 70 activities to develop eight parts four sub assemblies three drawings and six document templates Formulate the skills to create and modify solid features to model a 3D FLASHLIGHT assembly Chapter 9 provides a bonus section on the Certified SolidWorks Associate CSWA program with sample exam questions and initial and final SolidWorks models Passing the CSWA exam proves to employers that you have the necessary fundamental engineering graphics and SolidWorks competencies Review individual features commands and tools for each project with the book s 1 5 hour Video Instruction DVD and SolidWorks Help The chapter exercises analyze and examine usage competencies based on the project objectives The book is designed to complement the SolidWorks Tutorials located in the SolidWorks Help menu Each section explores the SolidWorks Online User s Guide to build your working knowledge of SolidWorks Desired outcomes and usage competencies are listed for each project Know your objectives up front Follow the step by step procedures to achieve your design goals Work between multiple documents features commands and properties that represent how engineers and designers utilize SolidWorks in industry The authors developed the industry scenarios by combining their own industry experience with the knowledge of engineers department managers vendors and manufacturers These professionals are directly involved with SolidWorks every day Their responsibilities go far beyond the creation of just a 3D model

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